

a wagering data management facility for providing <u>real-time</u> racing data and for maintaining wagering accounts for users;

a racing data interface that receives <u>said real-time</u> racing data from said wagering data management facility;

a source of real-time racing videos of at least one live event;

a video and data distribution system for receiving said <u>real-time</u> racing data from said racing data interface and said <u>real-time</u> racing videos from said source of racing videos, said video and data distribution system providing both said <u>real-time</u> racing data and said <u>real-time</u> racing videos;

a user terminal for receiving <u>and separating</u> said <u>real-time</u> racing data and said <u>real-time</u> racing videos; and

a monitor on which said user terminal [simultaneously] displays said <u>real-time</u>

15 racing data and said <u>real-time</u> racing videos.

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92. (Amended) The system of claim [69] <u>91</u> wherein said means for presenting race results further comprises means for displaying <u>said real-time</u> racing videos on said monitor.

100. (Twice Amended) A method of interactive wagering on <u>live</u> races <u>in real-time</u> using an off-track wagering system, comprising the steps of:

providing racing data with a wagering data management facility;

maintaining a wagering account for a user with said wagering data management facility;

receiving racing data from said wagering data management facility with a racing data interface;

supplying real-time racing videos of at least one live event;

receiving both said racing data from said racing data interface and said <u>real-time</u>

10 racing videos with a video and data distribution system;

providing with said video and data distribution system both said racing data and said <u>real-time</u> racing videos;